# **Christopher Johnson**

Story Artist, Director, Animator, Designer, Illustrator <a href="https://www.wyattderp.com/">https://www.wyattderp.com/</a>

### **EXPERIENCE**

# Zombies the Re-animated Series - Senior Storyboard Artist, Atomic Cartoons

June 2023 - September 2024

Storyboarding quality boards for a high budget production.

## Sneaks - Feature Storyboard Artist, House of Cool

June 2022 - November 2022

Storyboarding feature boards on a rapid deadline.

## Paw Patrol the Movie 2 - Feature Storyboard Artist, House of Cool

June 2021 - May 2022

Storyboarding feature boards with enough time to flesh out pacing, atmosphere, lighting, acting and action.

## The Adventures of Mansour - Senior Storyboard Artist, Bidaya Media

December 2021-January 2022

Reboarded an existing episode improving the comedy and making shots and pacing more dynamic.

# Brown and Friends - Storyboard Artist, Kickstart entertainment

January 2021 - May 2021

Board driven series, with short 5 minute episodes leading to plenty of creative problem solving and innovations.

## Masters of the Universe - Storyboard Artist, House of Cool

September 2019 - January 2021

Storyboarded on an action-oriented show, dealing with beloved characters on an iconic IP.

## Maya and the Three - Storyboard Artist, House of Cool

February 2019 - August 2019

Storyboarded for several episodes on this high quality original series.

## Wizards - Storyboard Artist, House of Cool

September 2018 - January 2019

Created Storyboards for 3 episodes and worked with directors at Dreamworks TV

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#### CREATIVE SKILLS

Powerful use of cinematography, mise-en-scene, and composition to tell emotional and entertaining stories.

Technical understanding of the rules and tools of cinematography and able to apply them to any genre of story.

Strong draftsmanship and able to convey anatomy, form, and perspective efficiently through shorthands.

Creative design sensibilities with an eye for appeal.

Strong creative writing ability.

### **COMMUNICATION SKILLS**

Highly collaborative and communicative. Love working together with a team creating and absorbing inspiration.

Pitch storyboards in a lively and entertaining way, demonstrating a clear sense of pacing and intent.

Dealing with challenges and roadblocks in inventive and unconventional ways.

Consistently listening to the director and reviewing notes, in order to ensure that my work stays true to the original vision of the director and writers.

Not afraid to ask questions and make sure that the whole team is on the same page.

Very Hard-working and determined to improve the quality of my work with every assignment.

## 3 Below - Storyboard Artist, House of Cool

September 2017 - March 2018

Created Storyboards for 5 episodes and worked with directors at Dreamworks TV

### Octonauts - Storyboard Artist, House of Cool

January 2017 - August 2017

Created storyboards for two episodes.

## How To Train Your Dragon(TV) - Storyboard Artist, House of Cool

December 2016 - January 2017

Created Storyboards for one episode.

### Trollhunters - Storyboard Revisionist, House of Cool

May 2016 - November 2016 Revised boards for 12 episodes.

#### **EDUCATION**

### **Sheridan College**, Oakville ON — Bachelor of Applied Art Animation

September 2012 - April 2016

Studied and developed skills and an understanding of every department involved in animation production. Developed technical skills, an understanding of anatomy and perspective, as well as animation and design fundamentals. Worked together with other students and developed strong teamwork skills and comradery.

### **PROJECTS**

## **The Adventures of Nanaboozhoo**—Independent Animated Short Film

Working with Indigenous Ojibway Storyteller named Isaac Murdoch, and with guidance from Elders, developed a successful budget and grant proposal submitted to and granted by the Canadian Arts council. Directed Storyboards, and assisted in production, outsourcing to animators primarily located in Japan, by giving corrections and direction.

### **Ping vs Pongo** — Original IP Animated Series

Developed an original concept for an animated series. Wrote log lines, synopsis, story engine, and character descriptions, ready to be greenlit. Designed characters, environment, and animatic, to showcase a visual representation for this original IP. Please inquire if you are interested in learning more.

#### SOFTWARE SKILLS

Creates storyboards comfortably with both **Photoshop** and **Storyboard Pro** 

Utilize **Blender** to incorporate 3D sets, objects, or cameras to enhance boards.

Comfortable using asset management software such as **Shotgrid**, **Flix**, and **Miro**.

Can compose and edit films and animatics using After Effects, Premiere, and Storyboard Pro